***Date*** = 26/10/16

***Attendance:***

Blake Hewitt: Yes

Chucky Ideh: Yes

Bailey Keeble: Yes

Thomas Gibbs: Yes

***Meeting Topic*** = Sprint Work

***Time In meeting =*** 1 hour 30 minutes

***Description on what was discussed:***

* Tom started by showing us the work he had done on the code for our prototype, which included movement, shooting, collecting pickups and a score system.
* I showed the work I had done with the placeholder artwork for the title and instruction screens.
* Bailey had no work to show, as he had been ill for a large portion of the sprint, but he assured us he had done a small amount.
* Chucky had very little work to show and gave no reason as to why he hadn’t done the work.
* We discussed different ways that could be used to help make the coding easier, e.g. the fog-of-war
* The tasks were discussed and agreed upon by all members of the group. The tasks can be found on GitHub under the week 2 sprint.